**Applet:**

Extend JApplet class.

1. Create a Java applet which implements keyboard events.

2. Write a Java applet with –

i) three text boxes to enter two numbers and to display result

ii) four buttons with labels “Plus”, “Minus”, “Division” and “Multiplication”

After entering numbers in two text boxes, as you click a button, the result text box is supposed to display the desired result. Handle exceptions, if any.

3. Create four text boxes with labels Name, Roll, DOB and address. Create one button with label Press.

After entering input in to text boxes, as you click the button, show one dialog box containing all the values with proper formatting.